



## VANCOUVER FIRE DEPARTMENT HOCKEY CLUB CONSTITUTION

Date:	February 5 <sup>th</sup> , 2024
President:	Darren Ferris
Vice President:	Joel Feitsma
Secretary/Treasurer:	Mark Whincup
Directors:	Travis Hooper, Jay Zoney, Craig Archibald, Jordan Liang, Adam Bordignon.

### **Club Name**

The name of this Club shall be the Vancouver Fire Department Hockey Club, hereafter referred to as the "**league**".

### **Purpose**

The purpose of the league shall be:

#### **1. General:**

- a) The registered office of the league shall be the home address of the Secretary/Treasurer.
- b) The league may do such things, as approved by the Executive.
- c) The Vancouver Fire Department Hockey Club shall have no borrowing powers.
- d) Inspection of the books and records of the league may be made by members at the place and during the course of any meeting of the league.

#### **2. Membership:**

- a) A person may apply to become a member of the VFDHC after completion of their one-year anniversary of their start date. After being a member in good standing for a period of one year that said person may be able to then run for an executive position.

#### **3. Government:**

- a) The government of the league shall be vested in the Executive that shall consist of the following positions:

**President**

**Vice President**

**Secretary/Treasurer**

**5 Directors one shall be the registrar**

- b) The Executive shall be elected by the membership at the Annual General Meeting to be held in February or March. The newly elected Executive shall assume office immediately after their election.
- c) Terms of office for the president shall be for a period of two years commencing in alternating years on the date of an Executive Meeting to be held in September.

Terms of office for Vice President and Secretary/Treasurer shall be on alternating dates from the President. All other positions shall be for a period of one year commencing on the date of an Executive Meeting to be held in September.

**4. Duties and Authority of the Executive:**

**1. The President shall:**

- a) Administer the league according to the Constitution of the league;
- b) Preside at all meetings of the Vancouver Fire Department Hockey Club;
- c) Call special meetings of the league as required;
- d) Approve league game schedules;
- e) Be the final authority in disputes that cannot be resolved by other members of the Executive.

**2. The Vice President shall:**

- a) Work in cooperation with the Ice Rinks to have suitable playing rinks available for league play;
- b) Be in charge of fundraising;
- c) Assume the duties of the President in the absence of the President.

**3. The Secretary/Treasurer shall:**

- a) Take the minutes of all meetings of the league;
- b) Keep a record of all minutes;
- c) Read the minutes at all meetings of the league as required;
- d) Be the custodian of all monies and other properties of the league;
- e) Disperse the monies upon authority from the President;
- f) Keep a true and accurate account of all receipts and disbursements and shall render a true account when required.

**4. The Directors shall;**

- a) Set up the draft, registration, tournaments, banquet and Gump Cup.

**5. Fees:**

- a) Registration fees will be set by the Executive at a meeting to be held, Prior to the start of the season at the discretion of the executive.

**6. Meetings:**

These dates are tentative but shall be followed as closely as possible.

**7. The Annual General Meeting of the league shall be held at the end of February or early March. The order of business shall be:**

- a) The President calls the meeting to order.
- b) The Secretary shall read the minutes of the previous General Meeting.
- c) Discussion of the minutes and old business.
- d) Treasurer's report, questions and discussions.
- e) Director's reports.
- f) Open discussion of new business and motions from the floor.
- g) Election of the new Executive
- h) All members of the league are entitled to vote at General Meetings.

**8. Budgets and Spending Authority:**

- a) The President and Secretary/Treasurer shall draw up a budget for discussion and approval of the Executive at the September Executive Meeting.
- b) All spending must be coordinated through the President, Vice President and Secretary/Treasurer.
- c) The President must approve non-budget sundry items which are not normal expenses encountered in the operation of the league.
- d) The Treasurer is to keep the President up to date on the financial state of the league.
- e) The President and Secretary/Treasurer will be authorized for all cheques issued by the league.
- f) All monies must be disbursed through the Secretary/Treasurer.
- g) In the event that the league is dissolved, or for the purpose of winding up all assets of the league remaining after the payment and satisfaction of all costs, charges, expenses, debts and liabilities of the League, including remuneration (if any) of a liquidator, and after the payment of any debts of the league, shall be turned over equally to the following organizations:

**The BC Fire Department Burn Fund & ALS Society of BC**

The fiscal year end of the league shall be March 31<sup>st</sup>. The outgoing Treasurer shall prepare a 9-month financial statement for the period July 1<sup>st</sup> to March 31<sup>st</sup> of the year in which he is Treasurer, and the Treasurer for the current year shall prepare the annual financial statement for presentation to the Annual General Meeting in either January, February or March of the following calendar year.

**VFDHC Paid Substitutions**

In the event that a VFDHC Executive or Director who is in charge of organizing an event that requires time off from employment at the VFRS to be available for the event, they may take a "Hockey Club Substitute" so that said member may attend and oversee the running of the event.

Every effort should be made during the scheduling of an event to avoid the need for a paid substitute to be taken. In the event a substitute may be required, several requirements must be met:

- a) Substitutions will be paid out at current Local 18 union substitution rates.
- b) Member working the shift **MUST** be an active member of the VFDHC (Monday Morning Registered). Every member will be permitted to work one Hockey Club Substitute per calendar year.
- c) Approval must be granted by the VFDHC President, Vice President and Secretary/Treasurer.
- d) Substitutes are not available to be taken by VFDHC managers unless expressly consented to by the Executive. These are for the odd instance where a tournament falls on an organizing member(s) day shift, the substitute is not to be taken to attend Monday Morning Hockey, Gump Cup or Banquet.

**All funds for the Substitution will be paid for through the general account of the VFDHC.**

### VFDHC LEAGUE

#### **League Format**

The number of teams will be decided by the hockey executive prior to the draft. Teams will be made up of a minimum 17 members or at discretion of the executive, a number that the manager can sustain.

#### **League Play**

- Games will be three 20-minute periods.
- If a team is going to pick up players, they must follow this guide.
- **Pickup Rule:** Teams who have less than 10 skaters can pick up any number of players. For the game to count for league points, team managers, or their designate, must agree to the pickups prior to the puck drop. If an agreement is made, then the game result counts as normal towards league standings. If an agreement cannot be reached prior to the game start, then the team that was short will not obtain points towards league standings regardless of the game result. Teams who cannot field more than 5 players prior to pickups will automatically forfeit their league points for that game. The game will still be played, and the team can still pickup players to make the game happen. Consult with opposing team and take from their roster if they have excess.
- Goalie substitution will be by Monday Morning hockey seniority even when there is a substitute needed for the Gump Cup or at the discretion of the league goalie organizer.
- In the event of a year where we have an odd number of teams which may result in a 'bye' week, the team that is short must pick players that play on that team that had a 'bye' that week.
- Scores must be reported to the hockey club on Facebook by Sunday before the next week (6 days from date of game played)
- Any teams that fail to send in their score will be subject to a loss.

## GUMP CUP

### **Gump Cup Rules**

Teams will be placed in two pools based on their placement during the season.

To rank teams following preliminary play, team standings will be determined by the following:

1. Points (wins/loses/ties)
2. Head-to-Head record
3. Coin Toss

### **Games**

The games will consist of three 15-minute running time periods.

### **Penalties**

Penalties will be 2 minutes running time penalties.

### **Rules**

All other rules will follow regular hockey rules where applicable.

### **Tie Breaking Format**

The following tiebreaker procedure shall be administered only by no less than two (2) members of the VFDHC Executive, including one of the Secretary/Treasurer, President, or Vice President, and one of the 5 Directors, where neither member(s) are players on the involved teams in the tiebreaker procedure. Additionally, the managers of the tiebreaker involved teams shall be present to witness the procedure being employed.

- 1. Two Teams Tied:** In the event teams are tied for a playoff position, the following procedure will apply:

- 1.1.** The winner of the round robin game between the two tied teams gains the higher position.
- 1.2.** The team with the most wins in the round robin gains the higher position.
- 1.3.** If the two teams are still tied after 1.1 and 1.2 have been applied, then the team with the best goal differential gains the higher position. The goal differential of a team is to be determined in the following manner:

**Total number of goals for minus total number of goals against.**

$$\mathbf{GD = GF - GA}$$

Where, GD = Goal Differential, GF = Goals For, and GA = Goals Against.

Example: Team VFDHC has 10GF, 4GA at the conclusion of round robin play.

$$10 (GF) - 4 (GA) = + 6 \text{ Goal Differential.}$$

Note: All goals for and against during round robin play apply.

Note: The team with the higher goal differential gains the higher position.

- 1.4. If the two (2) teams are still tied after 1.1, 1.2, and 1.3 have been applied, the team with the fewest goals against (all round robin games played) will gain the higher position.
- 1.5. If the two (2) teams are still tied after 1.1, 1.2, 1.3, and 1.4 have been applied, the team with the most goals for (all round robin games played) will gain the higher position.
- 1.6. If the two teams are still tied after 1.1, 1.2, 1.3, 1.4, and 1.5 have been applied, a single coin toss will determine which team gains the higher position.

## 2. Three or More Teams Tied:

**Note: .1 and .2 in the three team tiebreaker only apply if each team plays one another an equal number of times. If they do not, proceed right to .3 of the three team tiebreaker.**

- 2.1. The three (3) team tiebreaker is used to determine the seeding of the 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> seed. If any step in the tiebreaker only seeds one team, that team assumes that position. The three (3) team tiebreaker will continue to determine the seeding of the two (2) remaining teams. At no time will teams using this formula go back to the two-team tiebreaker.
- 2.2. If three (3) teams or more are tied, the point record established in the games **AMONG THE TIED TEAMS ONLY** will be used as the first tie breaking formula in deciding which team(s) shall advance. The team(s) with the most wins would gain the highest position.
- 2.3. If the teams are still tied after 2.1, and 2.2 has been applied, then the team with the best goal differential gains the highest position. The goal differential of a team is to be determined in the following manner:

**Total number of goals for minus total number of goals against.**

$$\text{GD} = \text{GF} - \text{GA}$$

Where, GD = Goal Differential, GF = Goals For, and GA = Goals Against.

Example: Team VFDHC has 10GF, 4GA at the conclusion of round robin play.  
 $10 (\text{GF}) - 4 (\text{GA}) = + 6$  Goal Differential.

Note: All goals for and against during round robin play apply.

Note: The team with the higher goal differential gains the higher position.

- 2.4. The exercise of 2.3 establishes the team or teams with the highest position(s) by differential. These teams will advance. If there are still teams tied, they go to the next step. They do not go back to the Two Team Tiebreaker. An example is as follows:

- 2.4.1.** Team A, GD: 5 = 1 seed - Advances  
Team B, GD: 3 = Still tied with Team C (go to next step 2.4.3)  
Team C, GD: 3 = Still tied with Team B (go to next step 2.4.3)
- 2.4.2.** Team A, GD: 5 = Still tied with Team B (go to next step 2.4.3)  
Team B, GD: 5 = Still tied with Team A (go to next step 2.4.3)  
Team C, GD: 3 = 3 seed – Does not advance
- 2.4.3.** If teams are still tied after 2.2 and 2.3, the team with the fewest goals against (all round robin games played) will gain the highest position.
- 2.4.4.** If teams are still tied after 2.2, 2.3, and 2.4.3, the team with the most goals for (all round robin games played) will gain the highest position.
- 2.4.5.** If teams are still tied after 2.2, 2.3, 2.4.3, and 2.4.4 have been applied, a coin toss shall determine the winner. In a three (3) team coin toss, the odd team gains the highest position.

## **Finals**

The Top two teams from each division will play in the finals. Game will be two periods of 15-minute running time and the third period will be 15 minutes stop time or longer, if more ice time permits.

### **Overtime in Finals ONLY**

If the final score is tied in the final game, teams will play an additional 5-minute running time. Overtime shall be 4-on-4 for the 5 minutes. There will be no ice clean. Teams will change ends for the overtime period. If the game remains tied after the 5-minute overtime period, a shootout will be used to determine the winner.

### **Shootout**

If, at the end of the 5-minute overtime period, a game remains tied, a shootout shall be used to determine a winner. The following procedure will apply:

- All shots will be held at only one end of the ice surface.
- The Referee will be responsible for deciding which end of the ice will be utilized.
- The Referee will make this decision immediately at the conclusion of the overtime period and inform the Scorekeeper.
- Each team will be allowed five (5) skaters and one (1) goaltender to participate in the shootout.

- Prior to the shootout, each team will make a written list of nominated players for their own team, identified by name and uniform number and order they will take their shots, will be handed over to the Referee. Once named, these players may only be replaced in the event of injury or penalty.
- A player whose penalty had not been completed when the overtime period ended is NOT eligible to take part in the shootout.
- The Home team will determine which team takes the first shot.
- Players of both teams will take shots alternately until a decisive goal is scored. The remaining shots will not be taken.
- If the result is still tied after five (5) shots by each team, the procedure shall continue with a tie break by one player from each team. A nomination of five (5) new players in the order they will take their shots will be provided to the Referee. If a team has 10 skaters and they have all shot, they can have player's re-shoot. The game shall end when a dual of two players brings a decisive result.

## **TOURNAMENTS**

### **Entry Fees**

Tournament rosters will be submitted to the VFDHC executive for approval.

Funds to be given out to tournament teams will be up to the discretion of the VFDHC executive as to how much will be provided. Each VFDHC member will receive a cap of \$50 per member. Additional funds to be requested through the executive.

All Non-VFRS members will pay their portion of a tournament entry fee.

VFRS members that are Non-VFDHC members shall pay a one-time yearly membership fee.

Membership fees are to be set by the executive on a yearly basis. This will allow Non-VFDHC members to partake in playing in tournaments throughout the year.

### **Tournament Teams**

Members wishing to run a tournament team must submit their intent. They must submit tournament and level they wish to enter via email to the executive. The executive will get back to the individual who has applied in a timely manner. Every player wishing to play must register online for each separate tournament. All members must be notified of all upcoming tournaments. Each tournament will be sent out via group talks by team reps so every member will have the opportunity to participate.

## **VFDHC DRAFT**

- Will take place roughly one week before the season starts.
- The general manager of each team must put forth their name to the VFDHC prior to draft night.
- Each team must designate one general manager who will be responsible for drafting a team.
- Last season's league champion will have the first selection of their draft position (1 -> 10).
- The following draft order will be selected by a draw as to where the manager would like to start his picks.



- Players will be categorized by their shift and a list will be submitted to the general managers in the days leading up to the draft.
- There will be a maximum number of players on a team from one shift to be determined by the executive. This is to reduce any team not having enough players to play if those players are all on the same shift.
- The Managers will be slotted into the draft list based on their ability and pick themselves when their pick comes up that they are slotted into.
- Example- Sidney Crosby is an A player and also a team manager. He must select himself first. If a team manager wants to pick a goalie, he can do that at any time unless he must pick himself first in the selection.
- This is an open draft; any player can be selected at any point throughout the draft.
- One goalie per team may be selected at any point in the draft but before the conclusion of the draft.
- It is a reverse draft.
- Players will be allowed to join the respective general managers at the drafting table following his selection.
- A 30-minute trading session will be permitted following the draft. The trades are required to be one for one and must be submitted in writing to the VFHC by both involved general managers. Any trades outside of the allotted 30 minutes will not be accepted.
- Covid exemption: the executive reserves the right to make changes and /or adjustments required during the season in order to comply with any rules or regulations made by the facility and/or governing bodies during the covid-19 pandemic.

**This Constitution and Bylaws dated February 5<sup>th</sup>, 2024 supersedes all previous Constitution and Bylaw documents of the Vancouver Fire Department Hockey Club, as approved by majority membership vote in Delta, British Columbia, at the Annual General Meeting held on the 5th day of February in the year 2024.**